



Final details for the Varsity Match 2008

Never go anywhere unless you know where you're going. (Øyvinn Thon.)

Classes / Courses

Men's A	Course 1	8.49 km	17 controls	Gaffled	60 minutes
Women's A	Course 2	6.73 km	17 controls	Gaffled	60 minutes
Men's B	Course 2	6.73 km	17 controls	Gaffled	60 minutes
Women's B	Course 3	4.69 km	14 controls	Gaffled	50 minutes
Men's C	Course 3	4.69 km	14 controls	Gaffled	50 minutes

Start times

The following table shows the approximate start times for the different classes. A start list will appear on the webpage, <http://www2.ekon.slu.se/rob/varsity/>.

	Course 1 (start int.)	Course 2 (start int.)	Course 3 (start int.)
11.00	Male guests (2 min)	Female guests (2 min)	-
11.15	Male guests (2 min)	-	-
11.30	-	Men B (3 min)	Women B / Men C (3 min)
11.45	-	Men B (3 min)	Women B / Men C (3 min)
12.00	-	-	-
12.15	-	-	-
12.30	Men A (5 min)	Women A (5 min)	-
12.45	Men A (5 min)	Women A (5 min)	-
13.00	Men A (5 min)	Women A (5 min)	-
13.15	Men A (5 min)	Women A (5 min)	-

Location

[Link to map showing route to the parking.](#)

Map

Section from North Lunsen (*Norra Lunsen*).

Scale 1:10.000

Contour interval 2.5 metres

Revised specially for the competition 2008.

Terrain

Both areas used for the Varsity Match events will offer technically and physically challenging orienteering of the highest quality. In particular, Lunsen is an area that is nearly legendary in the Swedish orienteering community, both for its technical difficulty and for the true pleasure that one receives from orienteering on this map. At the same time, all the courses are being planned with the level of experience of the Varsity runners in

mind, and there will be a C-level course available for those who have had little exposure to Scandinavian orienteering.

Friday's terrain is similar to the training on Wednesday am. Very flat with many small hills, often surrounded by marshy terrain. A lot of rock is visible, but little of it is marked (boulders and crags over 1.5 metres are marked). See the [mapping notes](#) on the webpage for more tips.

Gaffing and map exchange

All courses are gaffed with a spectator control and **map exchange**. Navigate to the finish marked on your first map; this is marked by a kite but you do not need to punch here. There you will find your part-2 map, **with your name on it**.

Refreshments

There will be water available at the map exchange. If you want your own refreshments at the map exchange, give them to one of the organizers before your run.

Punching system

Sport-Ident. A few SI-cards are available for those who don't have their own.

Spectating

The first-team runners go out last, giving the rest of us the opportunity to cheer them on while eating our lunch. There will be a large fire and barbecue. Bring your own food. The spectator control is very approximately half-way round the courses.

Late entries

Maybe, at an extortionate price.

Rules

Can someone let us know what they are?
